

Hudson Harriman-Smith

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Computer Science and Economics student at Wesleyan University with strong systems-thinking abilities and widely-ranging interests in software, science, music, media, art and literature

OBJECTIVE

A hands-on summer internship position in software engineering with a motivated and creative team.

EDUCATION

Wesleyan University (Class of 2019)

Major: Computer Science, Minor: Economics, Certificate: Informatics and Modeling

GPA: 3.67

- Web Developer for the Wesleyan Refugee Project, a student organization on campus that raises funds and awareness for nonprofits working to alleviate the global refugee crisis (wesleyanrefugeeproject.org).

Jane Street Spring Education Event – Software Development (Spring 2017)

- Weeklong program with Jane Street Capital learning OCaml and quantitative trading development.

EMPLOYMENT EXPERIENCE

Web Development Intern, TransparINT (Summer 2017)

- Front-end design and development with HTML and Bootstrap, database management with PostgreSQL, and networking module development with JavaScript and JS libraries for a financial crime and negative-news aggregation platform.

Course Assistant, Computer Science Dept., Wesleyan University (Spring Semester 2017)

- Assist in grading student work, running lab sessions, and tutoring students in Wesleyan's Python-based Intro to Programming course, Comp 112.

Digital Design Studio Assistant, Wesleyan University (Fall Semester 2016)

- Monitored the studio and helped students use the laser cutter, CNC miller, 3D printers, large-scale printers, and creative modeling software like Adobe Illustrator, Photoshop, and Rhino.

PROJECTS

Kai Labs Student Forum 2017 – Wes Fund (Spring Semester 2017)

- Software Engineer for Wes Fund, a web app that accesses and organizes a database of grants and scholarships available to Wesleyan students. Developed for Kai Labs, a for-credit, project-driven class in which students complete and implement a web service under Agile process management for a Wesleyan department or organization in Rails.

CITRIS Mobile App Challenge – Fallacy Feed (Spring Semester 2016)

- UI/UX Designer for Fallacy Feed, an op-ed-based newsfeed app. Created for UC Berkeley's team mobile app challenge, in which teams originated app concepts and developed them to completion. Used Sketch, Illustrator, Photoshop, and other design means.

TECHNOLOGY SUMMARY

Programming Languages: Python, Java, SML, JavaScript, PostgreSQL, Rails, Swift, HTML, CSS

References available upon request